Privacy Policy

Summary:

Access to the microphone data samples

Access to the phone model name

Full policy:

The app communicates on the wifi local network with the PS4 console Let's Sing 2018 Title. The console title is broadcasting on port 25000 a message containing its name and ip address.

The app is listening for 5s after the user clicked 'Searching' button, and list all the consoles it finds.

When the user clicks on a console, the udp socket connection is created.
The user can sing into the phone microphone and validate himself as a player, so it sends its device model to the console.

After this, the audio is captured. Every frame, the app sends the audio data samples it gets. It is controlled by Unity Engine Microphone API.

When the console title retrieves the audio data, it is processed in an internal engine running in the game to calculate parameters of the player's voice and a score, the core gameplay of the game.